

Should the Girl win, the Goddess returns to her original form. Unable to comprehend her defeat, the Goddess pleads for an answer in tears. The Girl approaches the distraught Goddess and comforts her. After an exchange of words, the Goddess gathers courage to move forward once more and finally sheds the darkness that surrounds her, allowing the palace to revert back to its original glamour. As the Goddess prepares to leave to continue her journey, she transfers all authority and management to the Girl who shall now be the new Goddess of the palace. The Goddess says her final words : "There are still so many things I don't know. The Goddess knows that in time she will but that is for another story. Then the Goddess disappears and a bright light ensues, followed by the - Concept Comic - A teenage girl is seen waking up in a hospital ward, and smiles at the world she sees.

She is actually a victim of a broken family. Her parents are in the midst of a divorce and she is unable to cope with the situation. Although she is polite and friendly, she is often lonely in school and society, and as a result feels distant to people. She keeps her feelings inside, rarely expressing her true emotions to anyone. Her only outlet is through her collection of classic fairytales and her obsession with RPG games. In fact, her interest in RPG games actually spurred her to learn programming in hopes to create her own virtual fairytale world. Yet this fantasy has its limits, and when reality presents itself she believes everyone has forsaken her. Eventually, her struggle with loneliness gave her suicidal impulses. One day, she walked in front of a speeding car in an attempt to commit suicide. She ended up being rescued and sent to a hospital for immediate surgery and since then has lapsed into a comatose state with occasional close-calls to death. During this time, she was fortunate to have a passionate doctor (Oz) and a caring nurse (Ruby) to take care of her. In addition, little did she know that she had a true friend in a classmate of hers (Shakespeare) who has been visiting her ever since her accident.

by Ho Qingxiang

1. Hall of Silenced Melodies Sound Sorrow 2. Suffering's Corridor Touch Pain
3. Garden of Ragging Mist Smell Anger 4. The Edible Library Taste Guilt 5.
A Throne Room Unknown Sight Fear X. Stage of Final Endeavour Will Death







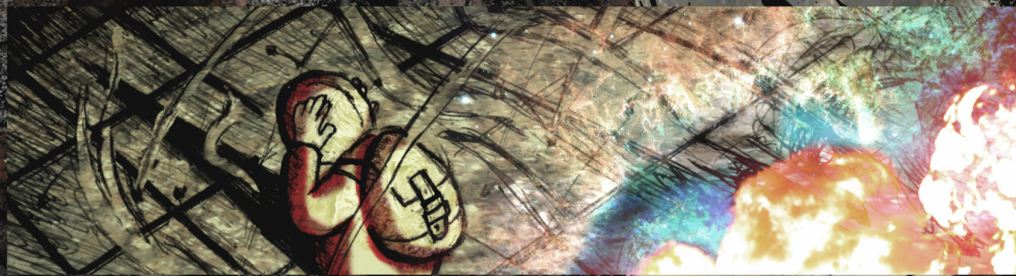








I can't even save myself, much less anyone else.



I continue to survive, only because they are protecting someone I'm not.

Not too cold,
not too soft.
You see, it takes
all the running
you can do to
keep in the same
spot.

Not too hot,
not too hard.
If you want to get
somewhere else, you must
run at least twice as fast
sweet heart.



